

INTEREST

I am looking for a full-time position related to computer vision, medical imaging, image synthesis or compute time optimization.

Hugo VERJUS

Software Engineer in computer vision

CONTACT

Phone: +33 661 251 908 E-mail: hugo@verjus.me Website: www.hugoverjus.fr

Github: github.com/bjorn-grape

SKILLS

C++

Python

Rust

CUDA

Numpy

Pandas

WORK EXPERIENCES

Deepstream SDK Software Engineer Intern

NVIDIA / Santa Clara CA, USA

Real time AI powered video analytics on GPU (x86 and embedded).

Languages used were C++ and Python.

Teaching assistant

EPITA / Paris, France

Courses taught about C, C++, Java and Unix.

Holovibes Software Engineer Intern

CNRS / Paris, France

Holography software with heavy gpu computation.

Languages used were C++ and CUDA.

EDUCATION

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-3/2020 - 8/2020

9/2018 - 12/2018 - 2/2019 - 12/2019

2015 - 2020

Master of Science

EPITA

Computer science with specialization in

Paris, France image processing.

PROJECTS



Bidirectionnal pathracer

Photo realistic image rendering in C++ involving 3D geometry, data structure optimization and multithreading.

Car accident 3D reconstruction from video

Using a video taken around a car, the goal was to extract the car texture, and to apply it on a cuboid.

Detection of bee's veins intersections

From 5 annotated images, bee's veins intersections had to be automatically detected. This was done using mathematical morphology.